

# **Attacking the malware with AI**

**Where the finest concepts of Data Science &  
Cybersecurity meet**



# Introduction

- Master's in Cybersecurity @ *Georgia Institute of Technology* (USA)
- Security Engineer @ *Trade Republic* (Berlin)
- Cloud Security & DevSecOps
- Artificial Intelligence & Privacy



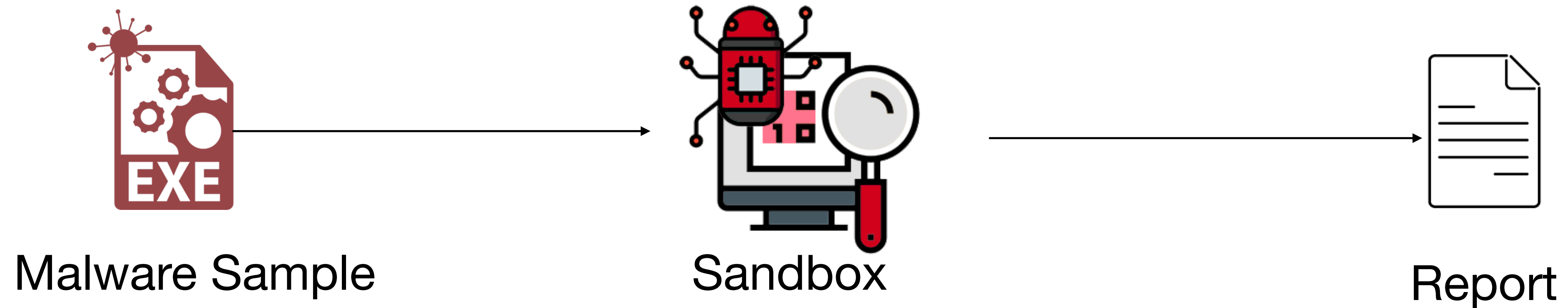
# Agenda

1. Malware Analysis: Sandboxing - How does a Sandbox work?
2. Elements of Machine Learning (Classification & Clustering)
3. Malheur Framework - Explained step by step
4. Q/A

# What is a sandbox?

## And how does it work?

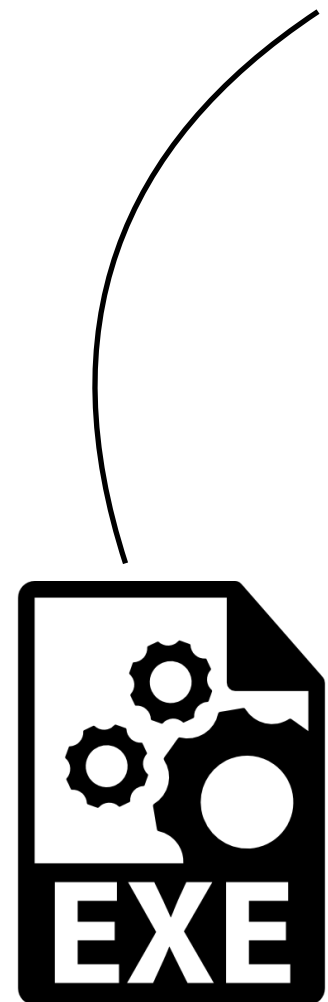
- A sandbox is an **isolated environment** in which malware can be safely executed, in order to **study & monitor** its behaviour



# What is classification?

## Supervised Learning

**Classification** is the task of identifying the **category** (a.k.a the class) on which an **observation** falls into



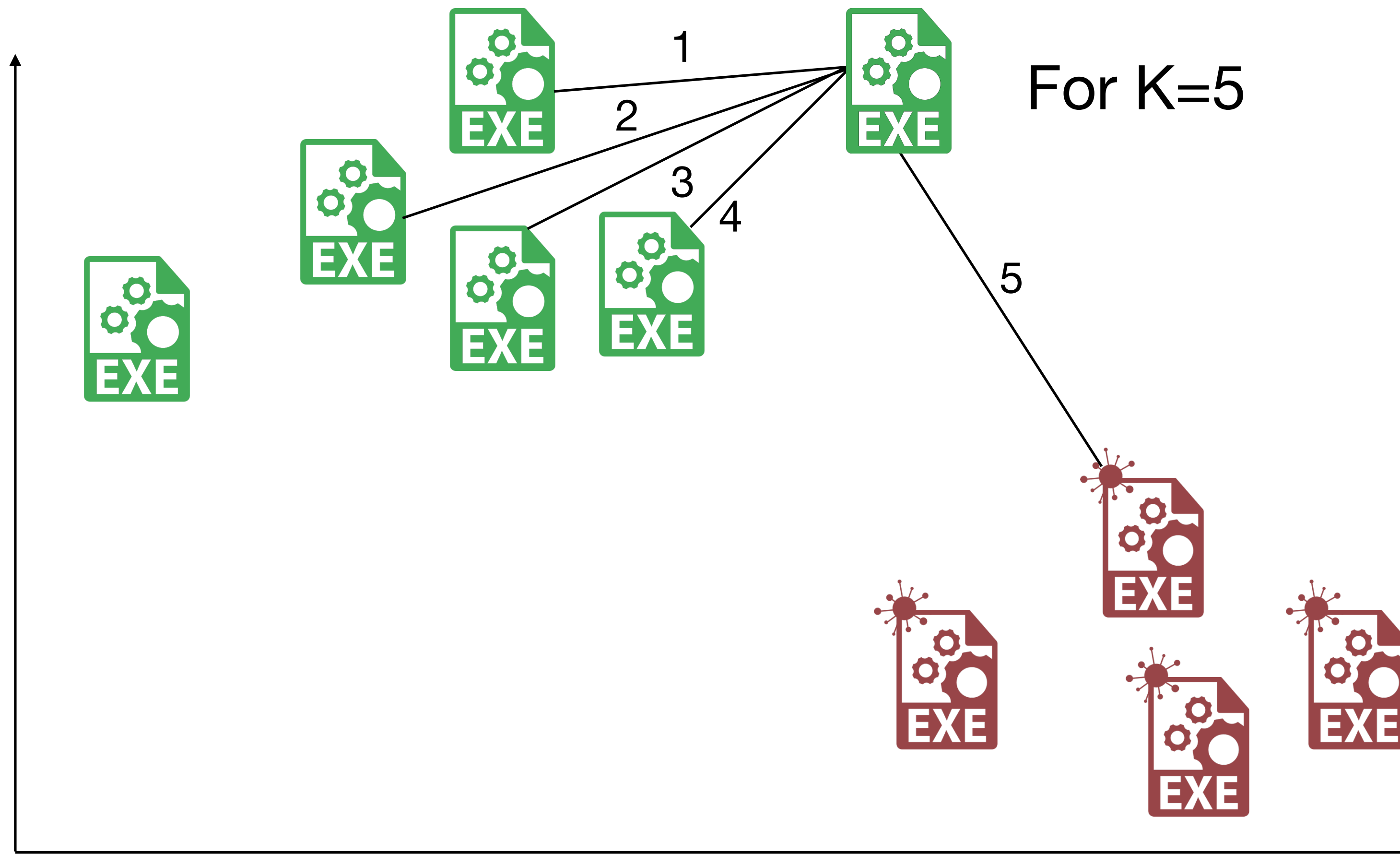
Benign



Malware

# What is classification?

## Supervised Learning



There's a folk saying...

“Show me your friends and I will tell you who you are”

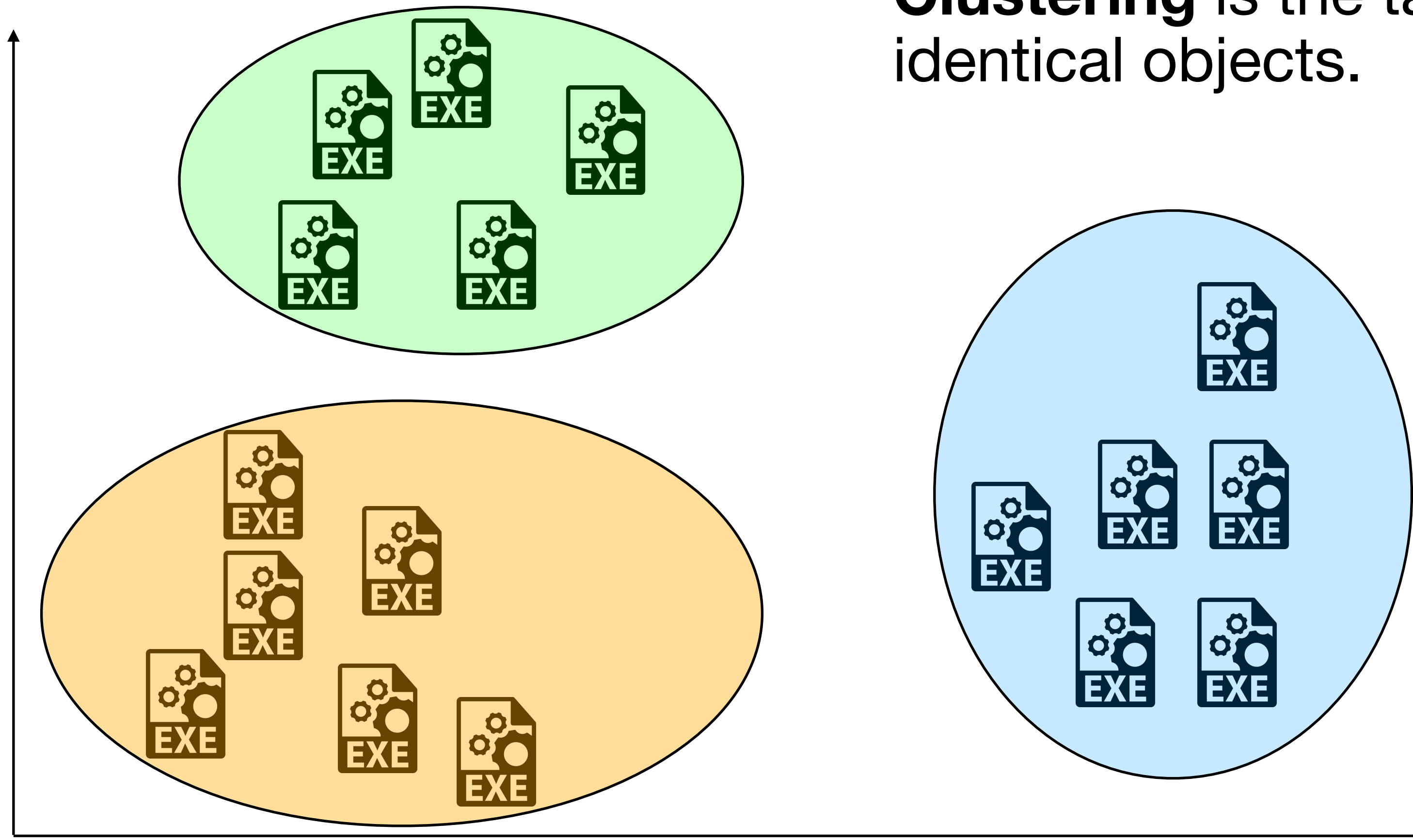
There is also an algorithm based on this folk wisdom:

**K-Nearest Friends Neighbours**

# What is clustering?

## Unsupervised learning

**Clustering** is the task of forming groups of identical objects.



# Malheur Framework (Rieck et al., 2011)

*“More than 450,000 new malicious software and potentially unwanted applications (PUA) are registered every day”*

*AV-Test Institute, 2022*

*Malheur* is an open-source framework for Malware Analysis with Machine Learning.

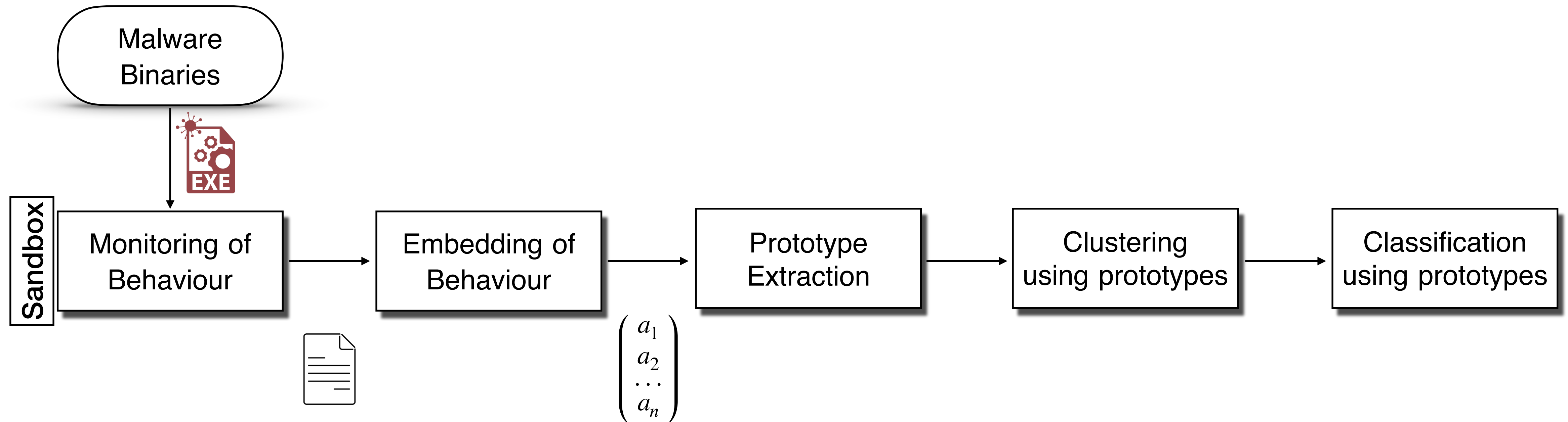
It is used to:

1. Automatically discover novel classes of malware
2. Classify unknown malware to known classes

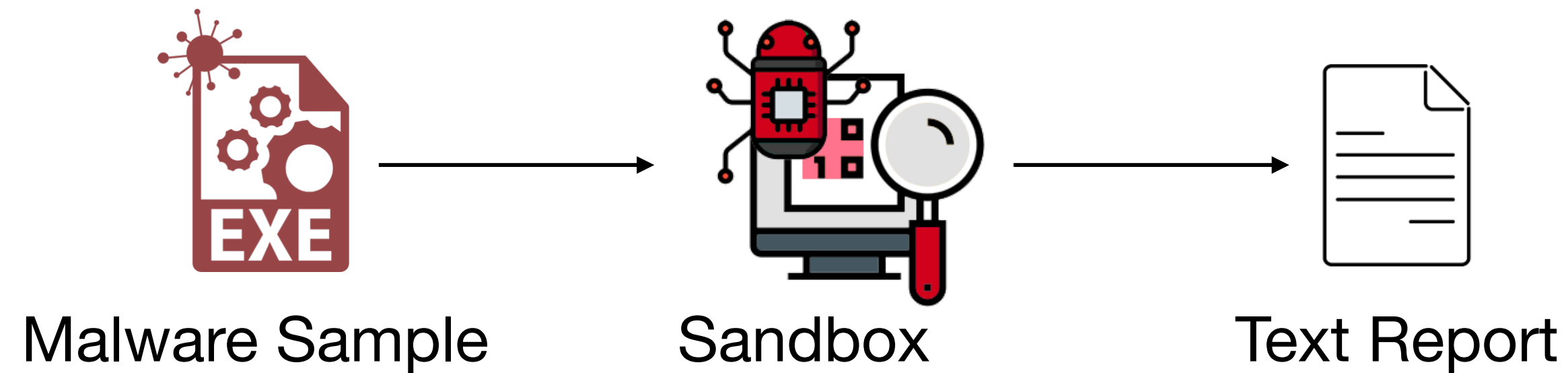


# Malheur Framework Simplified

## Overview



# Step 1: Monitoring of the behaviour



```
<load_dll filename="C:\WINDOWS\system32\kernel32.dll"
<get_system_time apifunction="GetLocalTime"/>
...
...
<copy_file filetype="file" srcfile="c:\\malware.exe" dstfile="C:
\system32\csrss.exe"/>
<set_value key="HKEY_LOCAL_MACHINE\CurrentVersion\Run" value="UpDaTer" data="C:
\system32\csrss.exe"/>
...
...
<check_for_debugger apifunction="IsDebuggerPresent"/>
<load_dll filename="C:\WINDOWS\system32\UxTheme.dll"/>
...
...
```

# Step 2: Embedding of the behaviour

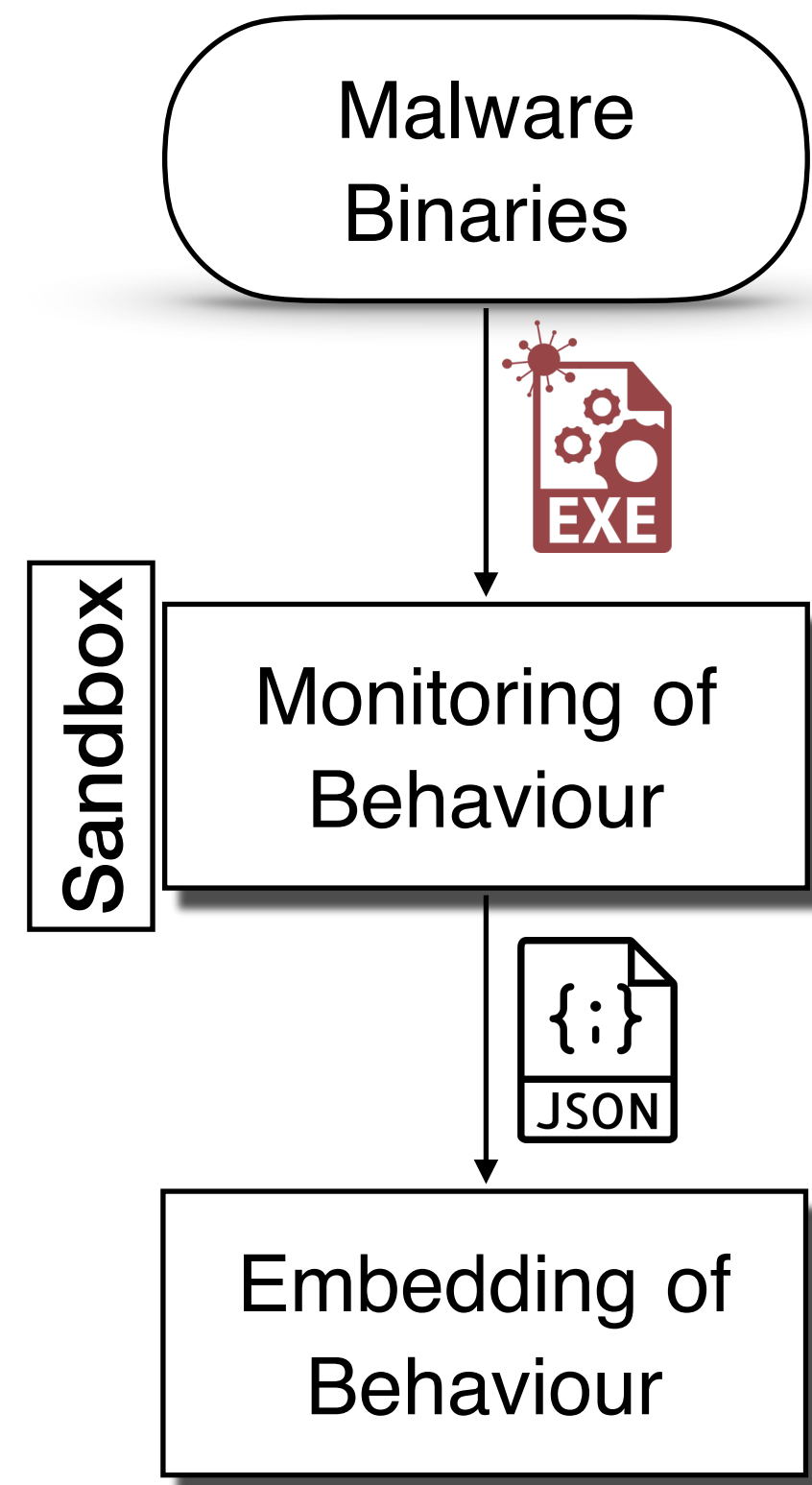
## Instruction Q-grams

- Behaviour is often manifested as a **sequence of instructions**, which are formally known as **q-grams**
- For example, a 2-gram:

```
1. <copy_file filetype="file" srcfile="c:\\malware.exe" dstfile="C:\\system32\\csrss.exe"/>  
2. <set_value key="HKEY_LOCAL_MACHINE\\CurrentVersion\\Run" value="UpDaTer" data="C:\\system32\\csrss.exe"/>
```

```
1. <check_for_debugger apifunction="IsDebuggerPresent"/>  
2. <load_dll filename="C:\\WINDOWS\\system32\\UxTheme.dll"/>
```

# Step 2: Embedding of the behaviour



The embedding of reports in vector spaces enables us to express the similarity of behaviour *geometrically*

We model the text files into mathematical vectors using an ***embedding function***

# Step 2: Embedding of the behaviour



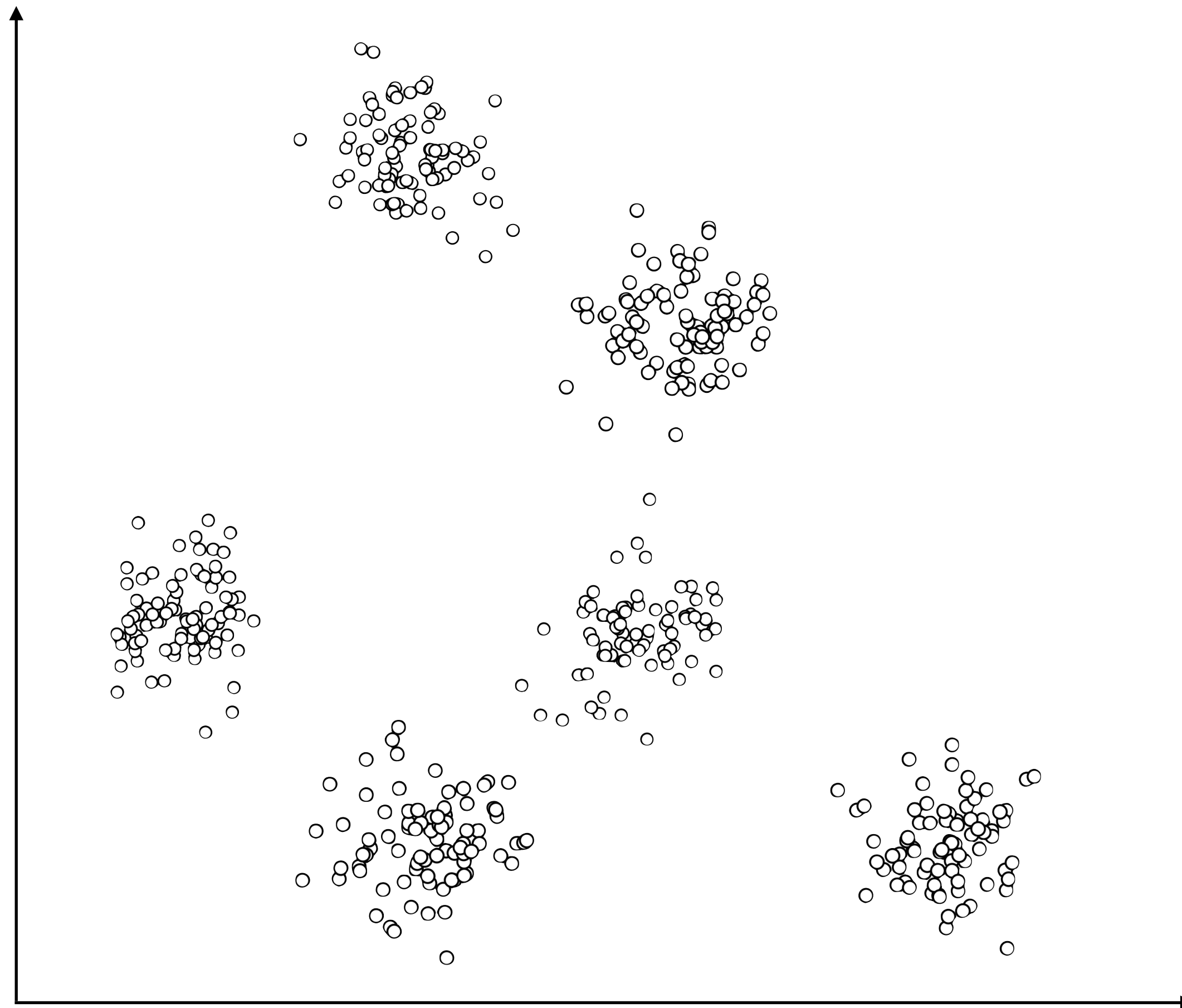
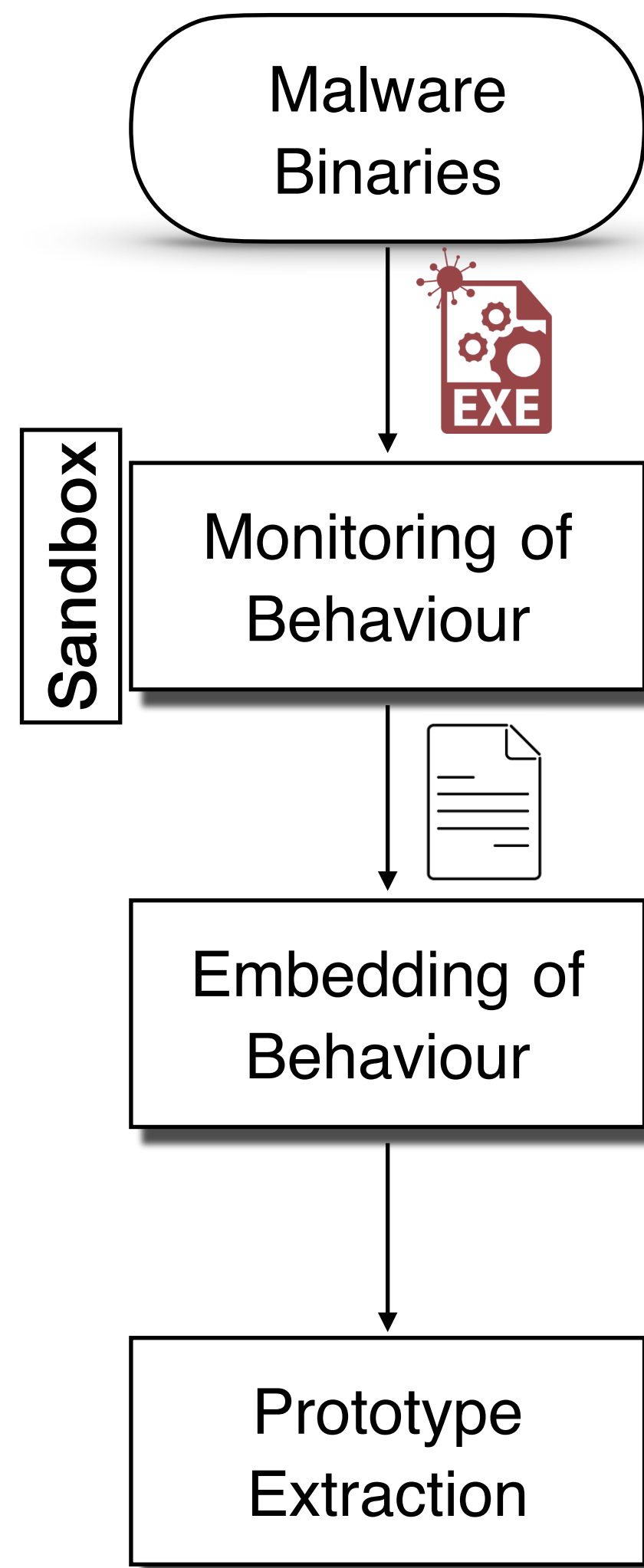
$$\mathcal{S} = \{(a_1, \dots, a_q) \mid a_i \in \mathcal{A} \text{ with } 1 \leq i \leq q\},$$

$$\phi(x) = (\phi_s(x))_{s \in \mathcal{S}} \quad \text{with} \quad \phi_s(x) = \begin{cases} 1 & \text{if report } x \text{ contains } q\text{-grams } S, \\ 0 & \text{otherwise} \end{cases}$$

$$\phi('A_1 \quad A_2 \quad A_1 \quad A_2') \rightarrow \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix} \quad \begin{matrix} 'A_1 & A_1' \\ 'A_1 & A_2' \\ 'A_2 & A_1' \\ 'A_2 & A_2' \end{matrix}$$

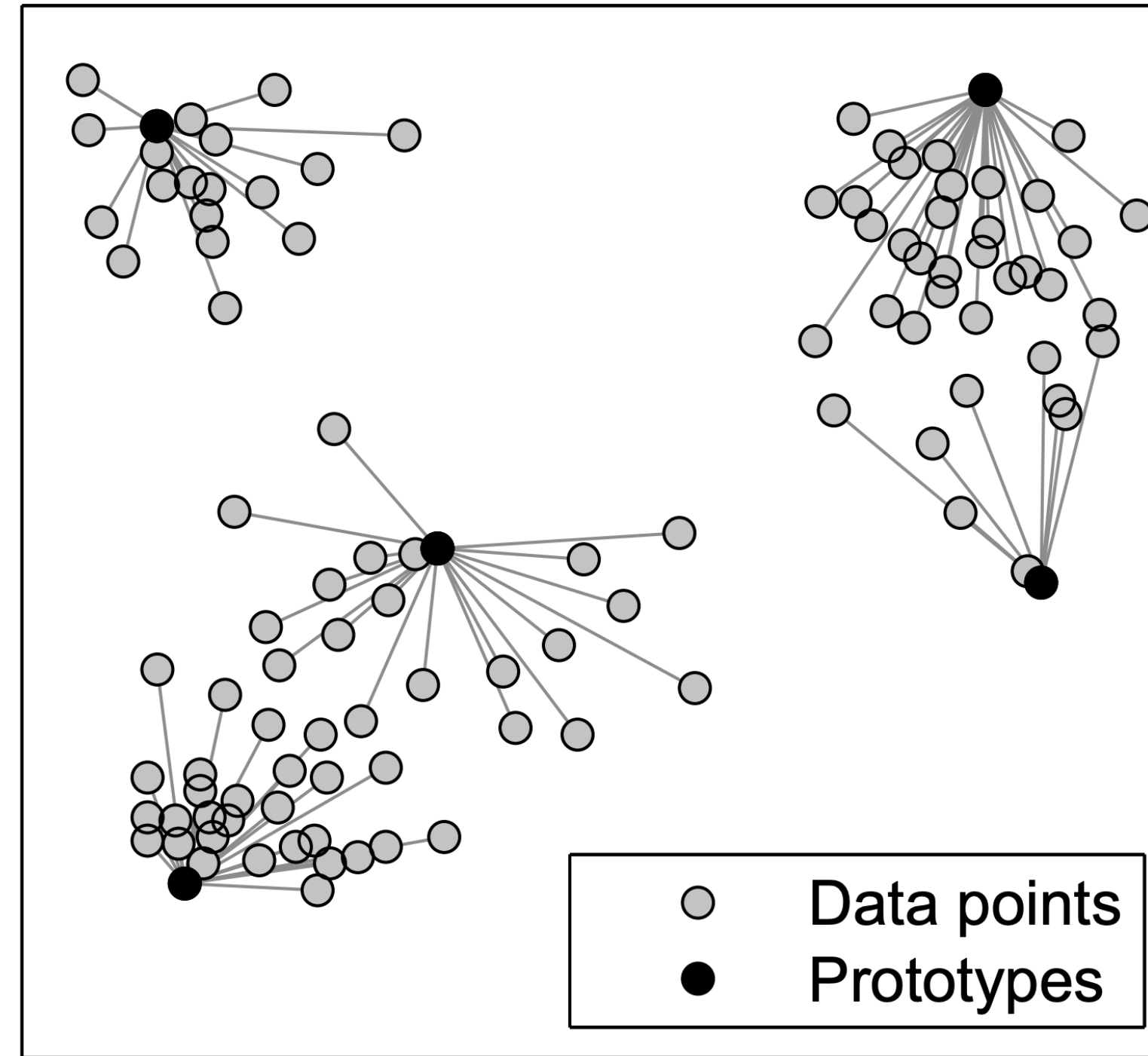
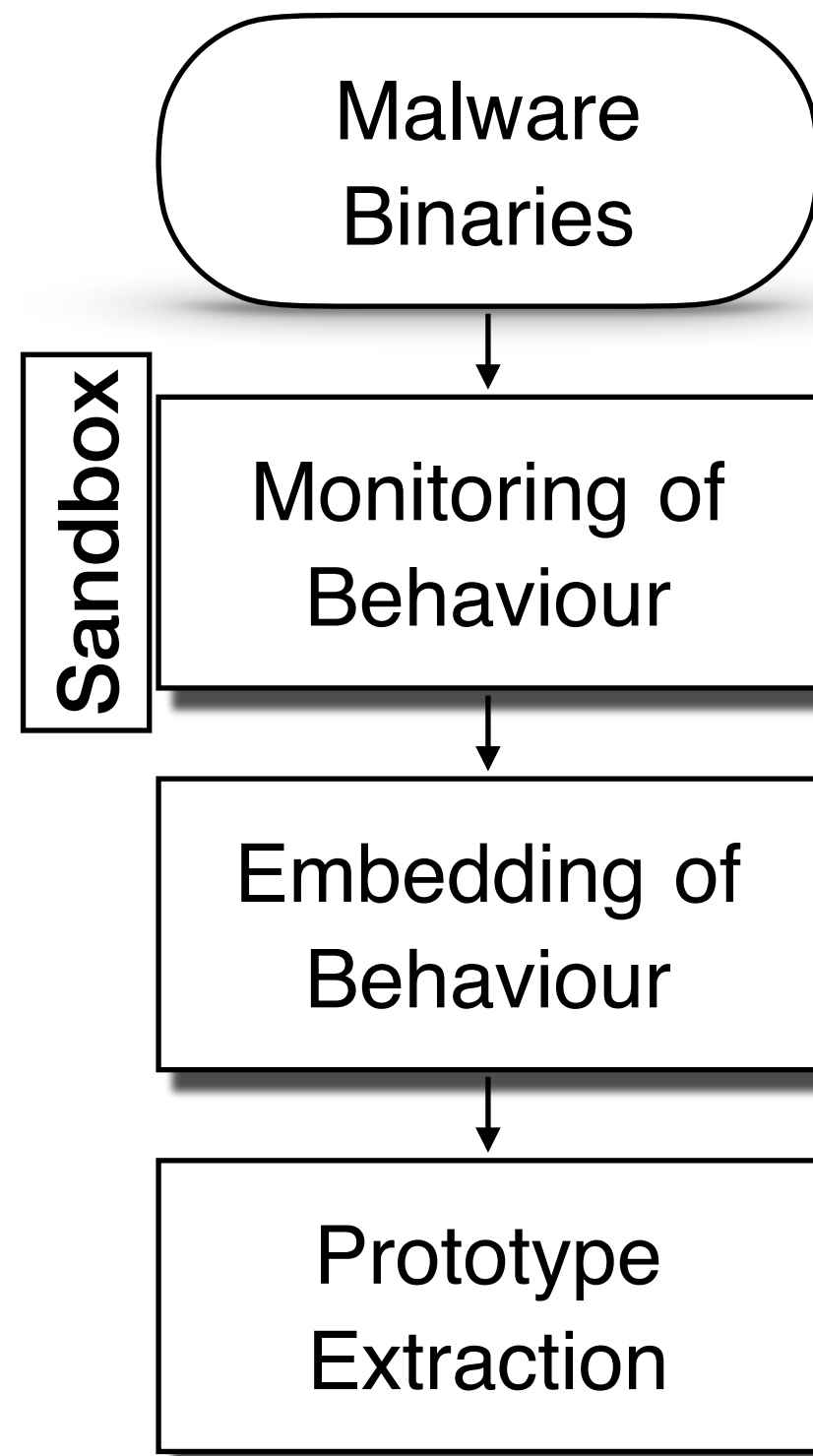
# Step 2: Embedding of Behaviour

- Identical reports “*form dense clouds in the vector space*”



# Computational Complexity

# Step 3: Prototype Extraction



## Algorithm 1 Prototype extraction

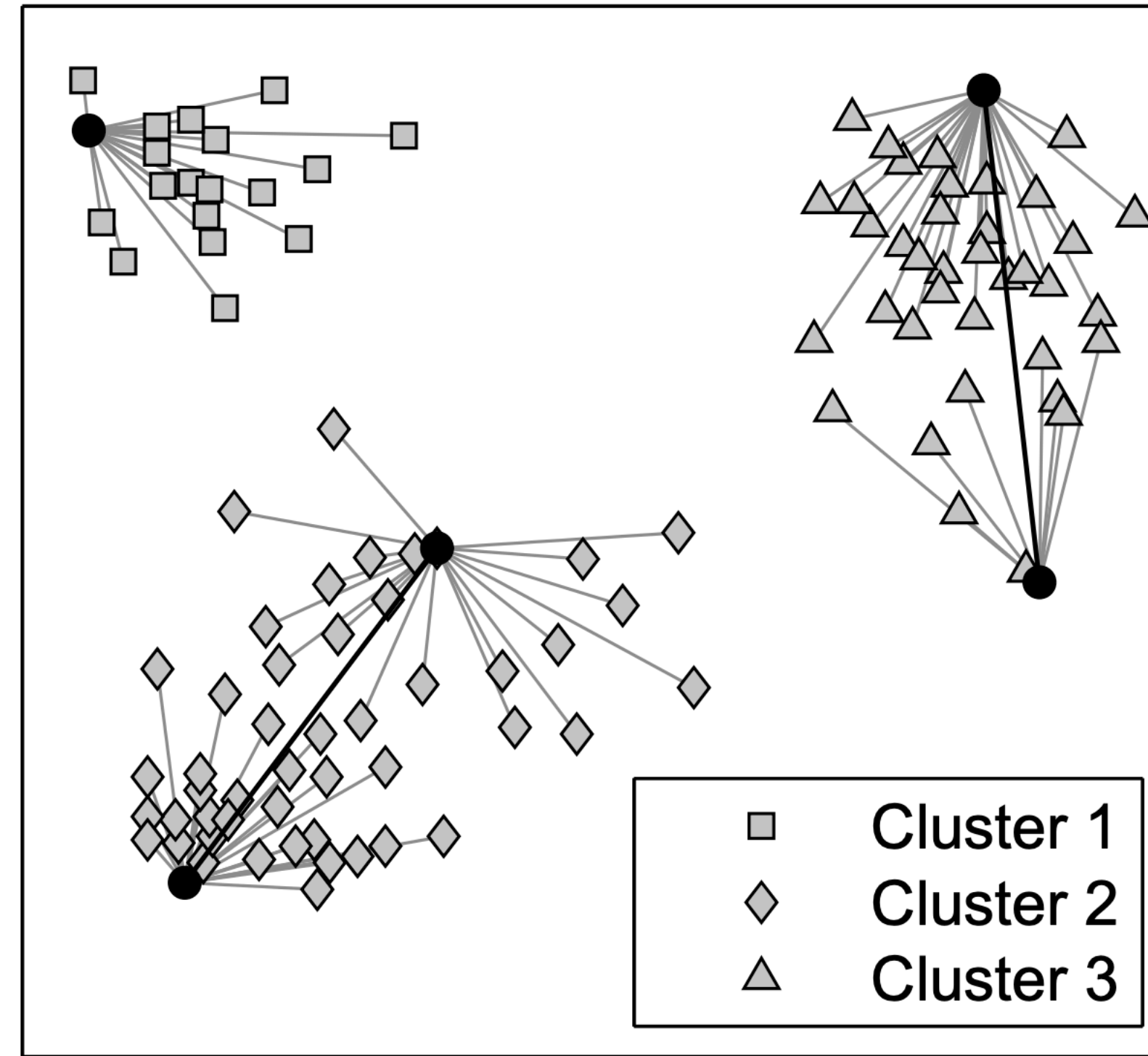
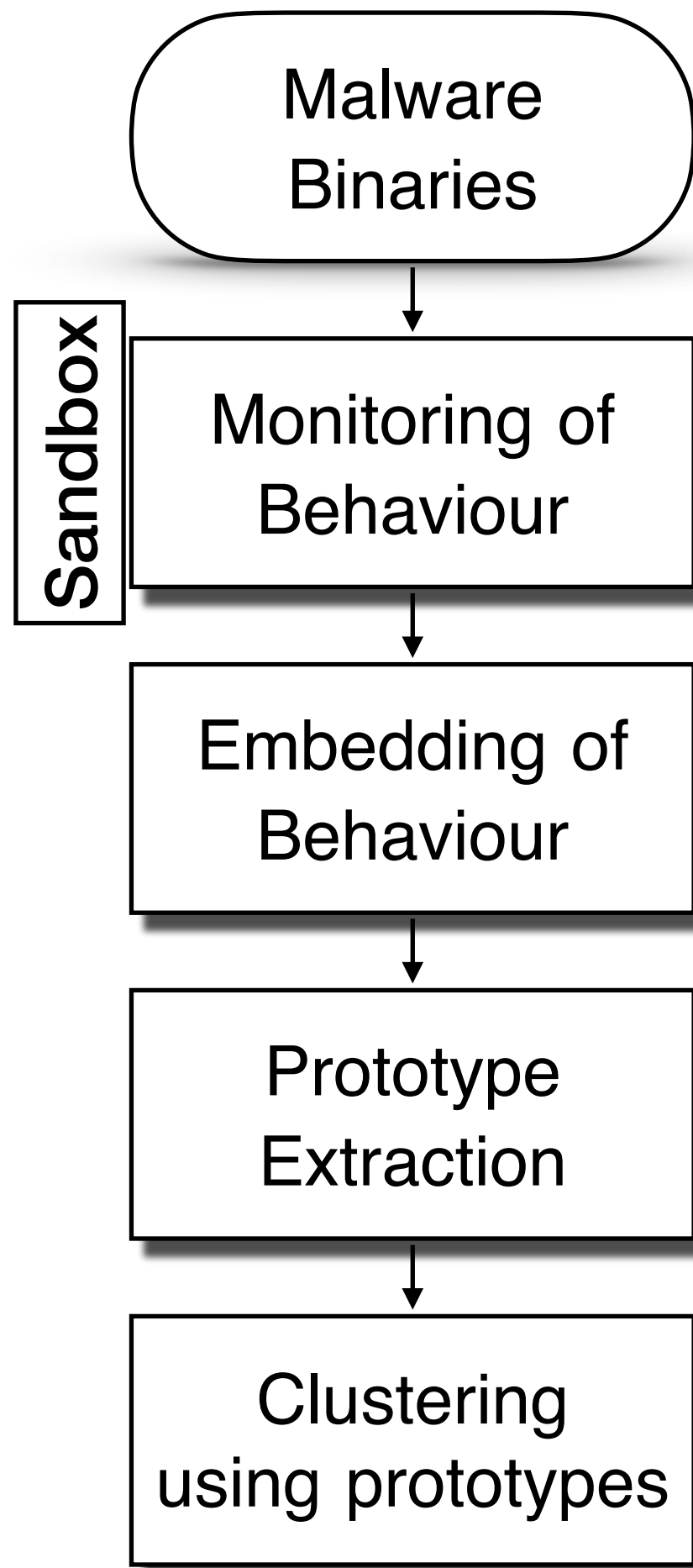
```
1:  $prototypes \leftarrow \emptyset$ 
2:  $distance[x] \leftarrow \infty$  for all  $x \in reports$ 
3: while  $\max(distance) > d_p$  do
4:   choose  $z$  such that  $distance[z] = \max(distance)$ 
5:   for  $x \in reports$  and  $x \neq z$  do
6:     if  $distance[x] > ||\hat{\phi}(x) - \hat{\phi}(z)||$  then
7:        $distance[x] \leftarrow ||\hat{\phi}(x) - \hat{\phi}(z)||$ 
8:   add  $z$  to  $prototypes$ 
```

$O(k \cdot n)$

$k$ : # of prototypes  
 $n$ : # of reports



# Step 4: Clustering using Prototypes



“Once a clustering has been determined on the prototypes, it is propagated to the original reports”

**Algorithm 2** Clustering using prototypes

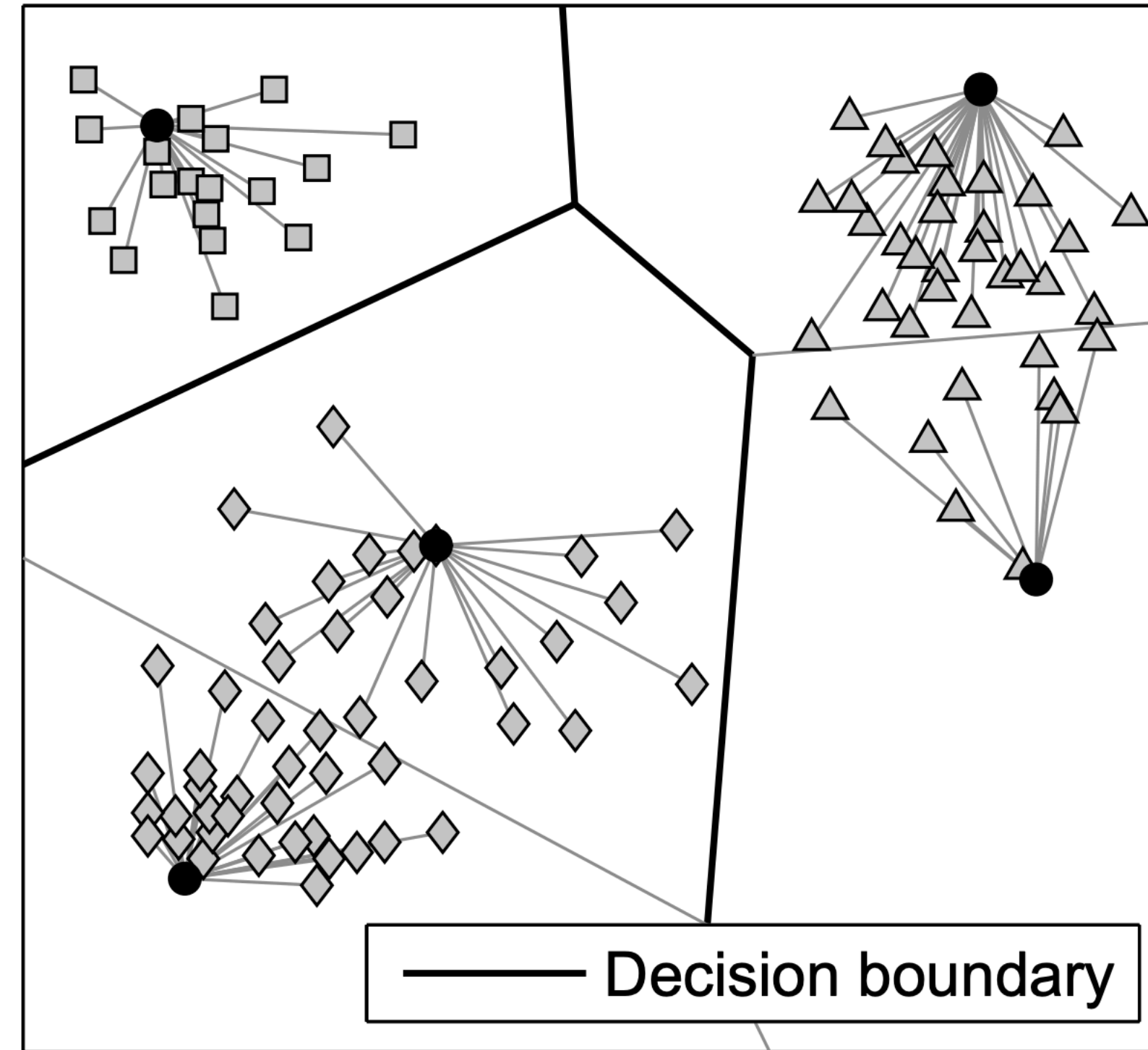
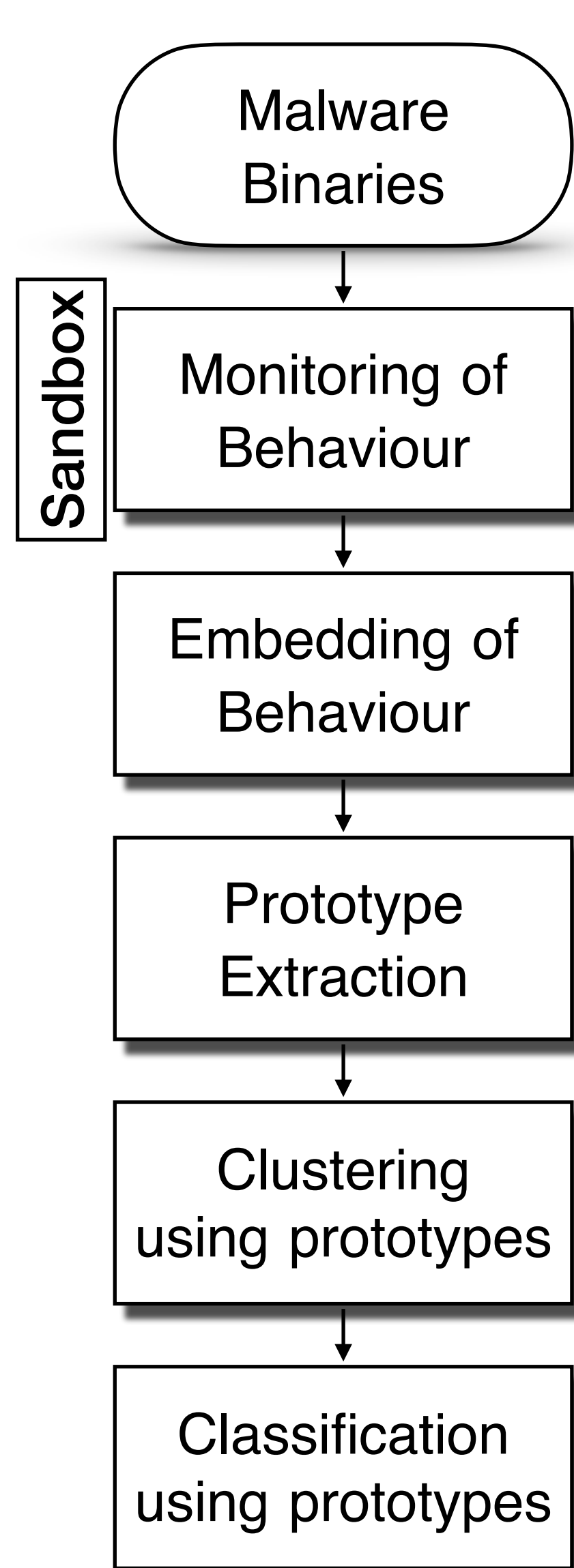
$O(k^2 \cdot \log(k) + n)$

- 1: **for**  $z, z' \in \text{prototypes}$  **do**
- 2:      $\text{distance}[z, z'] \leftarrow ||\hat{\phi}(z) - \hat{\phi}(z')||$
- 3: **while**  $\min(\text{distance}) < d_c$  **do**
- 4:     merge clusters  $z, z'$  with minimum  $\text{distance}[z, z']$
- 5:     update  $\text{distance}$  using complete linkage
- 6: **for**  $x \in \text{reports}$  **do**
- 7:      $z \leftarrow$  nearest prototype to  $x$
- 8:     assign  $x$  to cluster of  $z$
- 9: reject clusters with less than  $m$  members

$k$ : # of prototypes  
 $n$ : # of reports

“clusters with fewer than  $m$  members are rejected and kept for later incremental analysis”

# Step 5: Classification using Prototypes



**Algorithm 3** Classification using prototypes

$O(k \cdot n)$

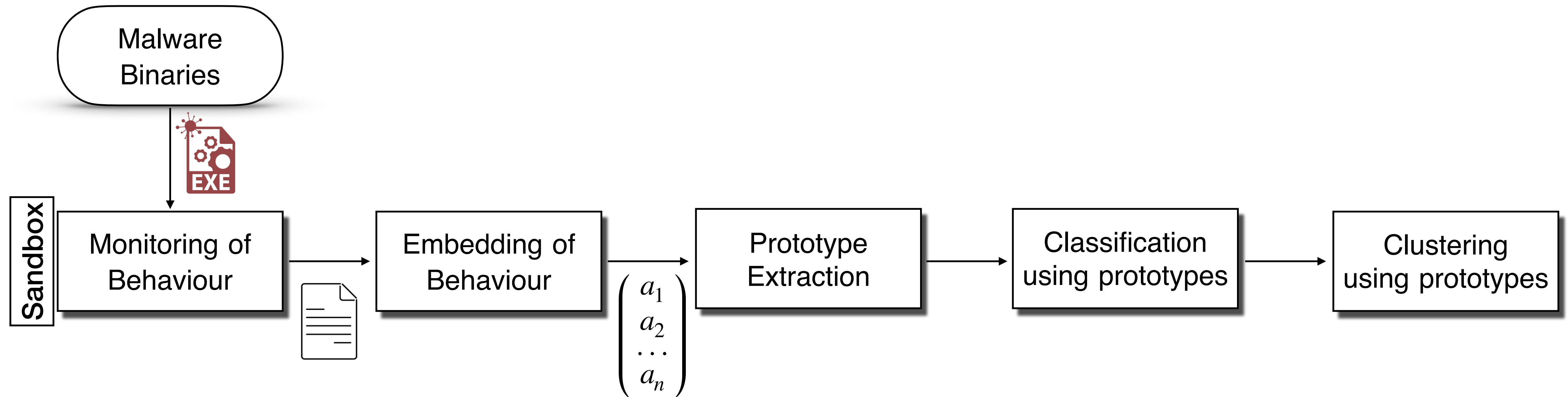
```
1: for  $x \in \text{reports}$  do
2:    $z \leftarrow$  nearest prototype to  $x$ 
3:   if  $||\hat{\phi}(z) - \hat{\phi}(x)|| > d_r$  then
4:     reject  $x$  as unknown class
5:   else
6:     assign  $x$  to cluster of  $z$ 
```

$k$ : # of prototypes  
 $n$ : # of reports

“Nearest prototype classification resembles an efficient alternative to costly k-nearest neighbor methods”

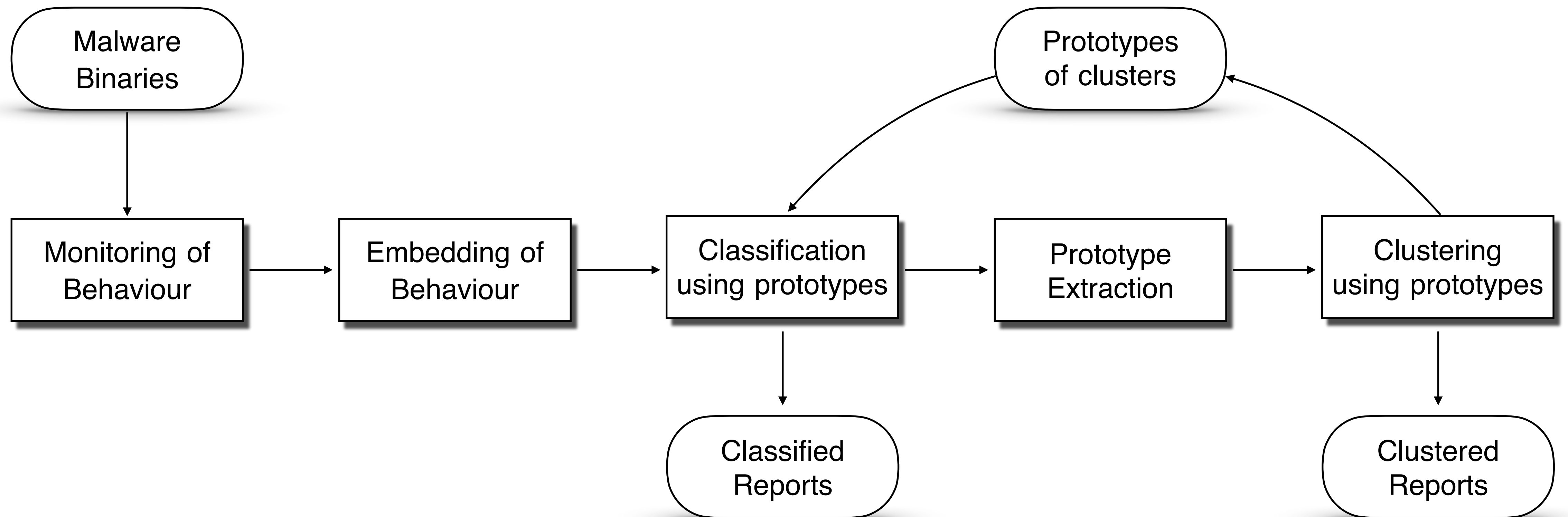
# Malheur Framework Simplified

## Overview



# Malheur Framework

## Overview



# Incremental Analysis

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## Algorithm 4 Incremental Analysis

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```
1: rejected  $\leftarrow \emptyset$ , prototypes  $\leftarrow \emptyset$ 
2: for reports  $\leftarrow$  data source  $\cup$  rejected do
3:   classify reports to known clusters using prototypes           ▷ see Algorithm 3
4:   extract prototypes from remaining reports                     ▷ see Algorithm 1
5:   cluster remaining reports using prototypes                     ▷ see Algorithm 2
6:   prototypes  $\leftarrow$  prototypes  $\cup$  prototypes of new clusters
7:   rejected  $\leftarrow$  rejected reports from clustering
```

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# Attacking the malware with AI

**Where the finest concepts of Data Science & Cybersecurity meet**

- The talk is based on the paper “*Automatic analysis of malware behavior using machine learning*” (Rieck et al., 2011)

Thanks to:

- Sneha Rajguru
- Bsides Munich

**Q/A**

